All Sport 5000® Quick Reference Standard Keys for Timekeepers

Start-Up
- Turn the Power Switch in the back of the console, left side **ON**.
- At the "RESUME GAME?" prompt, if the "PREV CODE" reads "4402", press **<YES>** key. If not, press **<NO>** key and enter "4402" at the "SELECT CODE" prompt and press **<ENTER>**.

Set Main Clock
- The first press of the **<SET MAIN CLOCK>** edits the current main clock value.
- Press the **<SET MAIN CLOCK>** repetitively to edit the configured period, break, and overtime length.
- Press **<ENTER>** at any of the displayed clock values to load that value into the main clock.
- This key is disabled while the clock is running.

Start/Stop Clock
- **<START>** and **<STOP>** control the function of the main clock. The green LED on the **<START>** button is illuminated when the clock is running.
- The Main Clock is also controlled by the remote handheld console with a rocker switch for Start/Stop and a momentary button for horn. When the reset button is pressed and held-down, the horn sounds until the button is released.

Horn
- **<HORN>** sounds the main horn. The horn sounds for as long as the horn key is pressed.
- **<AUTO HORN>** sets the horn to automatically sound when a period end is reached.
- The yellow LED on the **<HORN>** is illuminated when the auto horn setting is **ON**.

Team Score
- **<SCORE+1>** and **<SCORE-1>** increment and decrement the team score.

Period
- <**PERIOD+1>** increments the current period number.

Shots on Goal
- **<SHOTS ON GOAL+1>** and **<SHOTS ON GOAL-1>** increment and decrement the team shots on goal.

Penalty
- <**PENALTY>** turns on or off the penalty indicators for the selected team.
- <**PLAYER PENALTY>** sets the player number and penalty time for the selected team.
- <**MAJOR PENALTY>**, <**MINOR PENALTY>** set the penalty length to the configured values.
- <**DELETE PLAYER PENALTY>** deletes a player-penalty time. Each press scrolls through the list of player and penalty times for the selected team.
- <**CLEAR ALL PENALTIES>** deletes all player-penalty times for the selected team.
- <**ENABLE PENALTY CLOCKS>** and <**DISABLE PENALTY CLOCKS>** control the automatic decrement of the penalty clocks with the main clock. The current status is shown as an "EN" or "DS" in the bottom right corner of the LCD screen. Should be "EN".

Shot Clock (Only at Cloverdale Arena)*

- Press **<SET SHOT TIME>** to display the current time setting for the shot clock (00:30). If correct, press **<YES>**, otherwise press **<NO>**, enter the correct time on the number pad and then press **<ENTER>**.
- The Shot Clock is controlled by the remote handheld console with a rocker switch for Start/Stop and a momentary button for reset (ensure by testing before the game that the reset button rests to 30 seconds). When the reset button is pressed and held-down, it resets to the full shot clock value and does not start counting down until the button is released.

Time Out

- Press **<TIME OUT ON/OFF>** to display the current time setting for full time out (00:30). If correct, press **<YES>**, otherwise press **<NO>**, enter the correct time (00:30) on the number pad and then press **<ENTER>**.
- The first press of <**TIME OUT**> displays the number of full time outs for the selected team. Press **<ENTER>** to take a time out for the selected team.
- The <**TIME OUT ON/OFF**> selects a full time out and starts the time out clock.
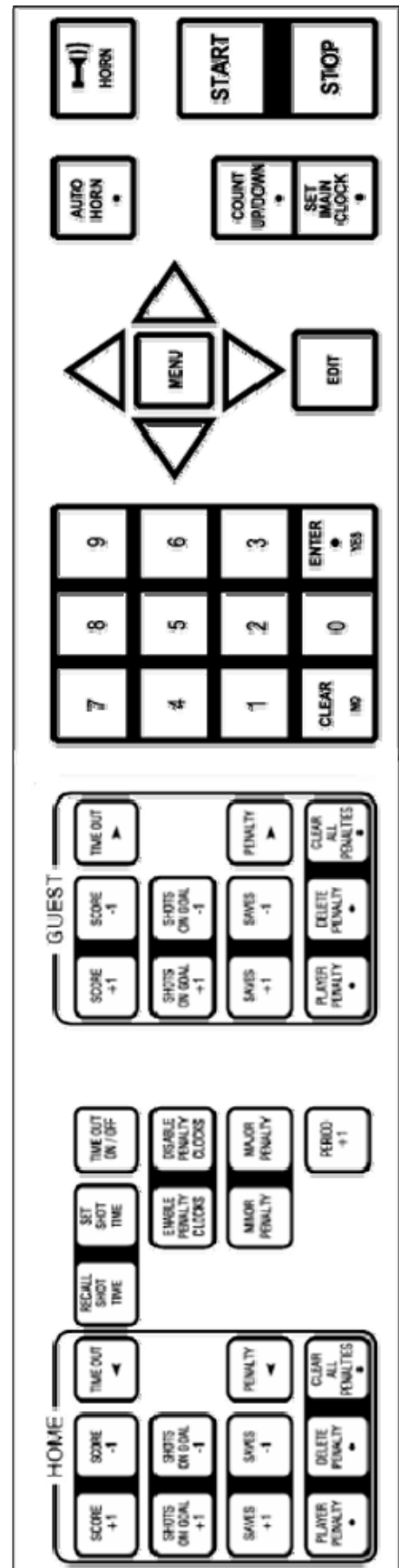
Clock Direction

- **<COUNT UP/DOWN>** sets the direction of the main clock. The clock direction is shown in the upper right corner of the LCD (must be "Down").
- This key is disabled while the clock is running.

Edit Key Function

- Press <**EDIT**> followed by any of the following keys to edit the respective value **<SCORE+1>**, <**SCORE-1>,** <**SHOTS ON GOAL+1>, <SHOTS ON GOAL-1>**, **<SAVES+1>, <SAVES-1>, <PERIOD+1>, <TIME OUT ON/OFF>, <TIME OUT>.**

* - *North Surrey Rec Centre Arena #1 has an shot clock system independent from the scoreboard, controlled from a table in the seating area.*

ALL SPORT 5000 CONSOLE LAYOUT